

ROCKCOTE Cement Render Over Prepainted Masonry

SURFACE PREPARATION

- There must be no evidence of efflorescence on any the proposed application areas. If efflorescence is present, adhesion cannot be guaranteed even if the visible efflorescence is removed.
- Clean down surface removing all dirt, grease, oil, silicone, mould & fungi. Check the adhesion of the existing paint on every wall and at least every 3 metres over the proposed application areas. Any loose or peeling paint should be scraped back to a firm & sound substrate. Apply an alkali-resistant, penetrating primer / sealer if the old paint is oxidized or chalky.
- Apply key coat & render as below to a test area at least 1m square. After min. 48 hrs drying, and if the moisture level is less than 15% WME, test the adhesion by trying to chip off the render.
- Ensure that the rest of the building is finished with the same paint & that some areas have not been treated with water proofers or hydrophobic sealers that may impair adhesion.

APPLICATION

- Apply ROCKCOTE pre-mixed key coat as per Technical Specification Sheet, filling the mortar joints & providing a thin layer over the surface of the brick or block.
- Apply ROCKCOTE Render System using PM100 Render or Thin Section Quick Render, as per relevant Technical Specification Sheets.

