

SURFACE PREPARATION

- All surfaces should be clean and free from dirt, dust, oil, silicone and/or any loose materials before application.
- Surface must be lightly etched using coarse sandpaper to create a key prior to application.

APPLICATION

Option 1.

- Apply one coat of ROCKCOTE Texprime by brush or roller and allow 4 hours to dry.
- Apply two coats of ROCKCOTE Toscani, by brush or roller, allowing 4 hours drying time between each coat.

NB: ROCKCOTE Toscani can be tinted to the desired colour or left plain and painted with two coats of ROCKCOTE Armour.

Option 2.

- Apply one coat of ROCKCOTE Texprime by brush or roller and allow 4 hours to dry.
- Apply the first coat of a ROCKCOTE acrylic texture, (ie. Sandcote, Polymer Render or Finecote) using a steel trowel, followed by a float finish. Allow 4 hours before applying the second coat of ROCKCOTE acrylic texture.
- A second coat of ROCKCOTE acrylic texture can then be applied as per the first coat of texture and given a sponged finish, if required.

NB: Textured mouldings should be painted with two coats of ROCKCOTE Armour.

The application of ROCKCOTE Polymer Render is a specialist procedure and should only be carried out by a skilled and experienced applicator and in accordance with our technical specifications.

Indemnity

Due to our policy of continuing product improvement ROCKCOTE Enterprises Pty Ltd reserves the right to change these specifications without further notice.