

ROCKCOTE System over Hardcote Architectural Mouldings

SURFACE PREPARATION

- All surfaces should be clean and free from dirt, dust, oil, silicone and/or any loose materials before application.
- Surface must be lightly etched using coarse sandpaper to create a key prior to application.

APPLICATION

Option 1.

- Apply one coat of ROCKCOTE Texprime by brush or roller and allow 4 hours to dry.
- Apply two coats of ROCKCOTE Toscani, by brush or roller, allowing 4 hours drying time between each coat.

NB: ROCKCOTE Toscani can be tinted to the desired colour or left plain and painted with two coats of ROCKCOTE Armour.

Option 2.

- Apply one coat of ROCKCOTE Texprime by brush or roller and allow 4 hours to dry.
- Apply the first coat of a ROCKCOTE acrylic texture, (ie. Sandcote, Polymer Render or Finecote) using a steel trowel, followed by a float finish. Allow 4 hours before applying the second coat of ROCKCOTE acrylic texture.
- A second coat of ROCKCOTE acrylic texture can then be applied as per the first coat of texture and given a sponged finish, if required.

NB: Textured mouldings should be painted with two coats of ROCKCOTE Armour.

The application of ROCKCOTE Polymer Render is a specialist procedure and should only be carried out by a skilled and experienced applicator and in accordance with our technical specifications.

