

# SYSTEM CHART

## ROCKCOTE Reinforced Render (RRR) System for Keycote Application over Extruded Polystyrene (XPS) - (including Foamular Metric & Isoboard)

### Surface Preparation

Substrate must be dry, clean and free of dust, dirt, oil, salt, mould or any other contamination and fixed as per RRR System Installation Manual & manufacturers' specifications.

### Colour

Only colours with a Light Reflectance Value (LRV) of 25% or higher are suitable for use over insulation board systems. Please read all relevant Technical Data Sheets & Material Safety Data Sheets prior to product use.

### PERFORMANCE CODE 5

Finish	1st Step	2nd Step	3rd Step	4th Step	5th Step
Finecote	3-4mm ROCKCOTE Keycote & Mesh	1mm Finecote *	Armour Plus	Armour Plus	n/a
Quicksand	3-4mm ROCKCOTE Keycote & Mesh	Quicksand	Armour Plus	Armour Plus	n/a
Sandcote	3-4mm ROCKCOTE Keycote & Mesh	Sandcote	Armour Plus	Armour Plus	n/a
Santa Fe	3-4mm ROCKCOTE Keycote & Mesh	Santa Fe	Armour Plus	Armour Plus	n/a
Santini	3-4mm ROCKCOTE Keycote & Mesh	1mm Santini *	Armour Plus	Armour Plus	n/a
Sponge Finish	3-4mm ROCKCOTE Keycote & Mesh	Polymer Render	Armour Plus	Armour Plus	n/a
Trowel-On	3-4mm ROCKCOTE Keycote & Mesh	Trowel-On	Armour Plus	Armour Plus	n/a

\* ROCKCOTE Finecote & Santini may require two applications to achieve 1mm dry film build.

### PERFORMANCE CODE 4

ROCKCOTE Performance Code 5 System is applicable for Extruded Polystyrene, due to the level of build required over the substrate.

### PERFORMANCE CODE 3

Finish	1st Step	2nd Step	3rd Step	4th Step	5th Step
Finecote	3-4mm ROCKCOTE Keycote & Mesh	1mm Finecote *	Armour Flex	n/a	n/a
Quicksand	3-4mm ROCKCOTE Keycote & Mesh	Quicksand	Armour Flex	n/a	n/a
Sandcote	3-4mm ROCKCOTE Keycote & Mesh	Sandcote	Armour Flex	n/a	n/a
Santa Fe	3-4mm ROCKCOTE Keycote & Mesh	Santa Fe	Armour Flex	n/a	n/a
Santini	3-4mm ROCKCOTE Keycote & Mesh	1mm Santini *	Armour Flex	n/a	n/a
Sponge Finish	3-4mm ROCKCOTE Keycote & Mesh	Polymer Render	Armour Flex	n/a	n/a
Trowel On	3-4mm ROCKCOTE Keycote & Mesh	Trowel On	Armour Flex	n/a	n/a

\* ROCKCOTE Finecote & Santini may require two applications to achieve 1mm dry film build.

# SYSTEM CHART

## PERFORMANCE CODE 2

Finish	1st Step	2nd Step	3rd Step	4th Step **	5th Step
Finecote	3-4mm ROCKCOTE Keycote & Mesh	Tinted Primer	1mm Finecote *	ROCKCOTE Repel or Clearcote	n/a
Quicksand	3-4mm ROCKCOTE Keycote & Mesh	Tinted Primer	Quicksand	ROCKCOTE Repel or Clearcote	n/a
Sandcote	3-4mm ROCKCOTE Keycote & Mesh	Tinted Primer	Sandcote	ROCKCOTE Repel or Clearcote	n/a
Santa Fe	3-4mm ROCKCOTE Keycote & Mesh	Tinted Primer	Santa Fe	ROCKCOTE Repel or Clearcote	n/a
Santini	3-4mm ROCKCOTE Keycote & Mesh	Tinted Primer	1mm Santini *	ROCKCOTE Repel or Clearcote	n/a
Trowel-On	3-4mm ROCKCOTE Keycote & Mesh	Tinted Primer	Trowel-On	ROCKCOTE Repel or Clearcote	n/a

\* ROCKCOTE Finecote & Santini may require two applications to achieve 1mm dry film build.

\*\* This step is optional. For extra durability, the application of ROCKCOTE Clearcote or ROCKCOTE Repel is recommended. ROCKCOTE Clearcote provides a satin finish, whilst ROCKCOTE Repel provides a natural look.

## PERFORMANCE CODE 1

Finish	1st Step	2nd Step	3rd Step	4th Step	5th Step
Render Paint Fine	3-4mm ROCKCOTE Keycote & Mesh	Polymer Render	Render Paint Fine	Render Paint Fine	n/a
Render Paint Flat	3-4mm ROCKCOTE Keycote & Mesh	Polymer Render	Render Paint Flat	Render Paint Flat	n/a
Santini	3-4mm ROCKCOTE Keycote & Mesh	Polymer Render	Texprime	1mm Santini *	n/a
Torino	3-4mm ROCKCOTE Keycote & Mesh	Polymer Render	Torino	Torino	n/a
Toscani	3-4mm ROCKCOTE Keycote & Mesh	Polymer Render	Toscani	Toscani	n/a

\* ROCKCOTE Finecote & Santini may require two applications to achieve 1mm dry film build.

### Indemnity

ROCKCOTE Enterprises Pty Ltd will not accept responsibility for any misuse of this product or if not applied by a skilled and experienced applicator and in accordance with our technical specifications. Due to our policy of continuing product improvement ROCKCOTE Enterprises Pty Ltd reserves the right to change these specifications without further notice.

